

**Pewley Down Computing Curriculum Overview**  
**2025-26**

	<b><u>E-Safety</u></b>	<b><u>Computing systems and Networks</u></b>	<b><u>Creating Media</u></b>	<b><u>Programming</u></b>
<b>EYFS</b>	<p style="text-align: center;"><b>E-Safety</b></p> <p>Knowing they can tell a trusted adult if something on their digital device upsets them</p>	<p style="text-align: center;"><b>Computing in EYFS</b></p> <ul style="list-style-type: none"> <li>• Anticipating and explaining reasoning</li> <li>• Tinkering, playing and exploring</li> <li>• Making, checking and fixing things</li> <li>• Collaboration—working and playing collaboratively</li> </ul>		<p style="text-align: center;"><b>Technology</b></p> <ul style="list-style-type: none"> <li>• Using a camera to take photos of work</li> <li>• Listening to music or an audio story</li> <li>• Using talking tins to record a story</li> <li>• Exploring mechanical toys</li> <li>• Playing games on an interactive whiteboard</li> </ul>
<b>Year 1</b>	<p style="text-align: center;"><b>E-Safety</b></p> <p>E-Safety appropriate to age and upcoming units</p>	<p style="text-align: center;"><b>Technology Around Us</b></p> <p>Recognising technology in school and using it responsibly</p>	<p style="text-align: center;"><b>Digital Painting</b></p> <p>Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally</p>	<p style="text-align: center;"><b>Moving a Robot</b></p> <p>Writing short algorithms and programs for floor robots, and predicting program outcomes</p>
<b>Year 2</b>	<p style="text-align: center;"><b>E-Safety</b></p> <p>E-Safety appropriate to age and upcoming units</p>	<p style="text-align: center;"><b>IT Around Us</b></p> <p>Identifying IT and how it's responsible use improves our world in school and beyond</p>	<p style="text-align: center;"><b>Digital Photography</b></p> <p>Capturing and changing digital photographs for different purposes</p>	<p style="text-align: center;"><b>Robot Algorithms</b></p> <p>Creating and debugging programs and using logical reasoning to make predictions</p>